

Exhibit 30
Filed Under Seal

Partner Summit Presentation Review

Goal of the Meeting: Review the Agenda

25 confirmed attendees from 14 different music services

Monday

Welcome reception for the partners and a larger group of employees

614 Chappalla – Canyon Club conference room

Kristen:

Without you we wouldn't be here

Introductions

Introducing Mark

Mark

Talking about Product Vision: Thinking about the home in everything that we do

Tad Toulis (35 min + Questions)

Ultimate home music experience

Connection between music design and experience → Core Mission

Design Mission: Getting people to experience Joy

Hardware (what's coming)

Software (of the home and behaviors in the home)

Video component

We want a partnership, not to step on top of them

How do we support your service in the context of the home?

6 high level UX experience pillars

Not going into depth on Play to Sonos docs

Questions:

Leave it out

Question: Mapping?

We want to align SMAPI services with mobile control

Consistency across devices

Strike the details to avoid commitment and allude to universality

Demo Android API App

Moshe's App

Look into the Shuffler FM App

Show "Hello Sonos" code set – discovering, connecting and controlling

Control API Roadmap

Question: Timelines

Specific on functionality but vaguer on timelines

Question: Should we keep what's in the aspirational section?

Convenience API's is part of the game

Scenes vs. Fast Group/UnGroup

Scenes would be more appropriate

Cloud Queues

Question: Do we want to say Cloud Queue?

We need feedback from Michael Papish

Accent that this is not set in stone

Tuesday

David Feick

Consumer Target

Music in the home

What makes a modern music lover?